

Baryon acoustic oscillations

A standard ruler method to constrain dark energy

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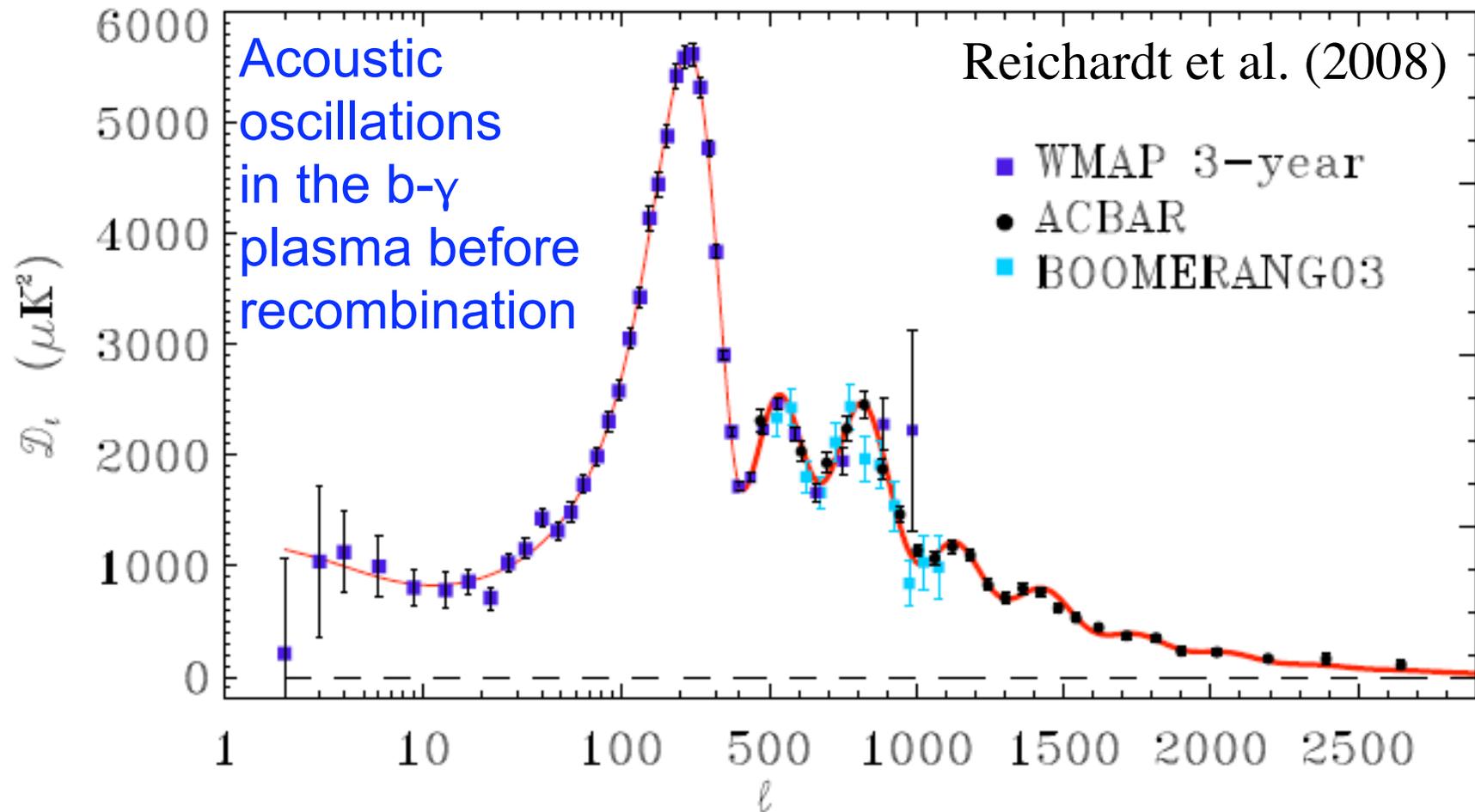
Lawrence Berkeley National Laboratory

... with thanks to Nikhil Padmanabhan
for help preparing figures and Tables.

BAO basics

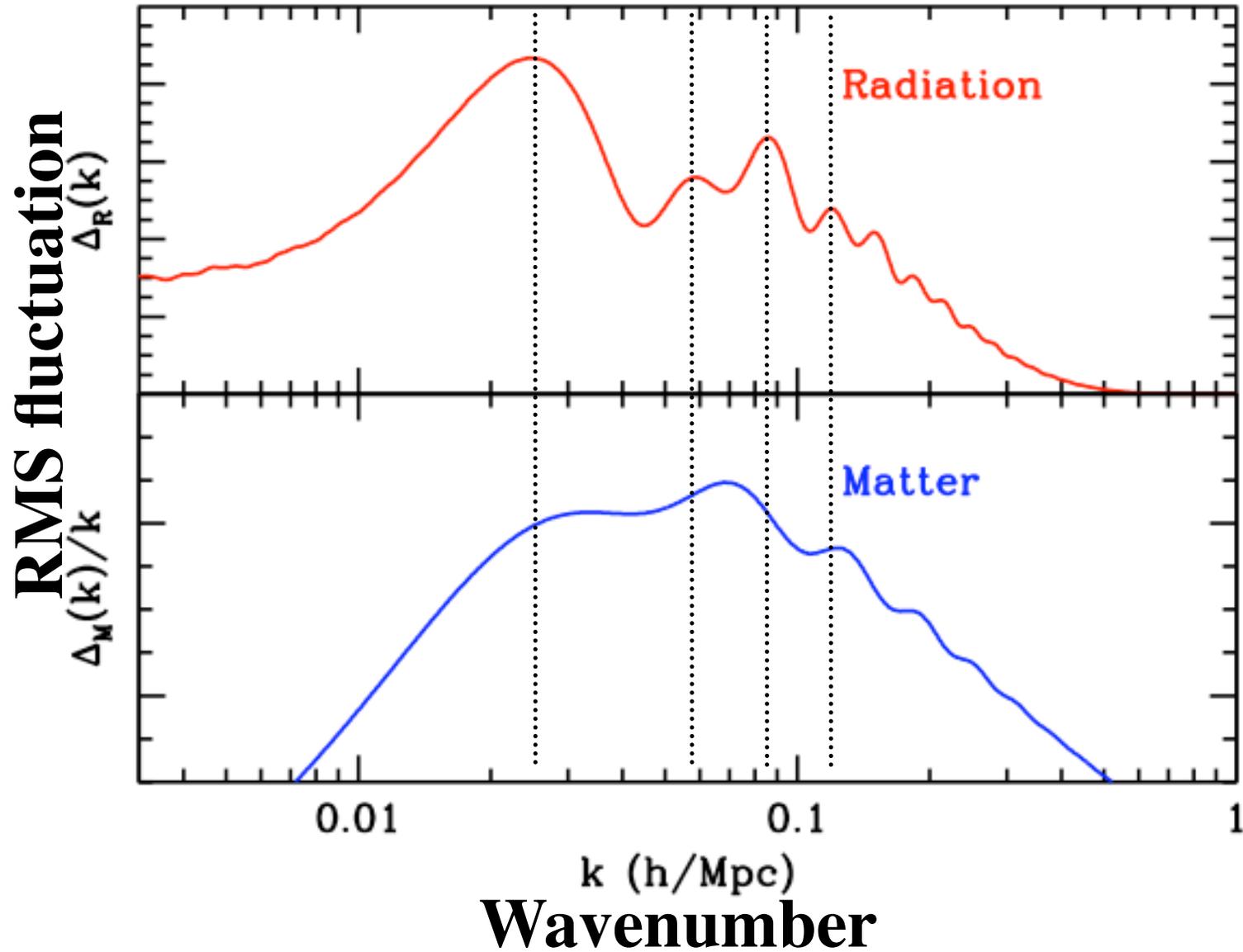
- Sound waves that propagate in the opaque early universe imprint a characteristic scale in the clustering of matter, providing a “standard ruler” whose length can be computed using straightforward physics and parameters that are tightly constrained by CMB observations.
- Measuring the angle subtended by this scale determines a distance to that redshift and constrains the expansion rate.
- The detection of the acoustic oscillation scale is one of the signature accomplishments of the SDSS, and even this moderate signal-to-noise measurement substantially tightens constraints on cosmological parameters.
- *“Method least affected by systematic uncertainties and for which we have the most reliable forecasts of the resources required to accomplish a survey of chosen accuracy”*. (report of the Dark Energy Task Force)
- ***But***, very large surveys are required to attain high statistical precision.

The CMB power spectrum



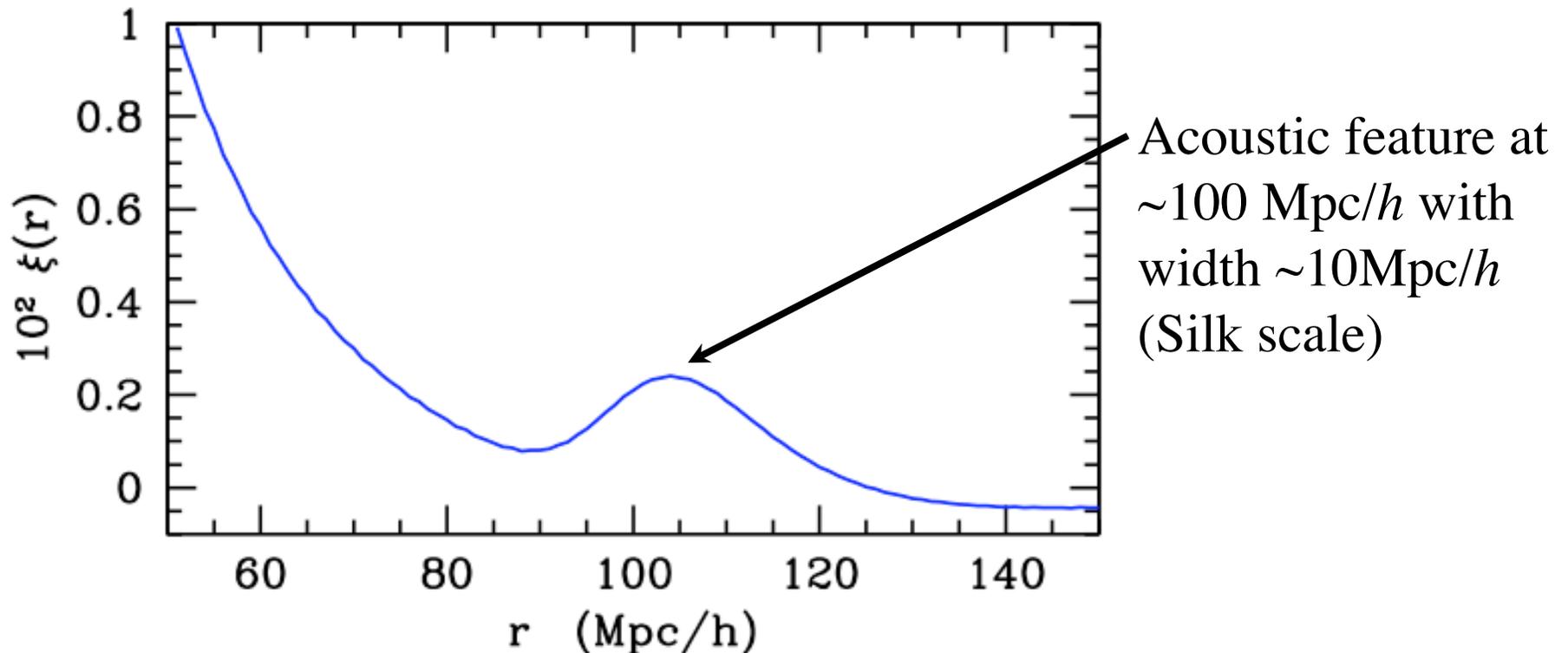
Location of peaks set by sound horizon ($s \sim c_s t_s$) at last scattering.
Highly precise measurement, but unfortunately only at one z .

Baryon (acoustic) oscillations



In configuration space

- These features are frozen into the matter power spectrum and provide a known length scale (standard ruler) with which to measure $d_A(z)$ and $H(z)$ as a function of z . Both d_A and H constrain DE.
- In Fourier space, a damped (almost) harmonic series of peaks in $P(k)$.
- In configuration space a narrow feature in $\xi(s)$ at the sound horizon



Systematics

- All methods have systematics, but not all methods have systematics of the same size ...
- BAO feature generated & frozen in at high z
 - Linear physics, well tested by CMB.
- Any non-linear effects are mild on large scales ($\sim 100\text{Mpc}$)
 - These are “easy” to solve and we do so routinely.
- Galaxy bias not degenerate with signal, and we will have loads of data to help us constrain it.
- Method intrinsically differential.
 - Spectroscopy is differential (hence “easy” requirements).
 - Clustering is differential (hence “easy” requirements).
 - Acoustic peak is differential within clustering & not degenerate with radial or tangential errors.

Current state of the art

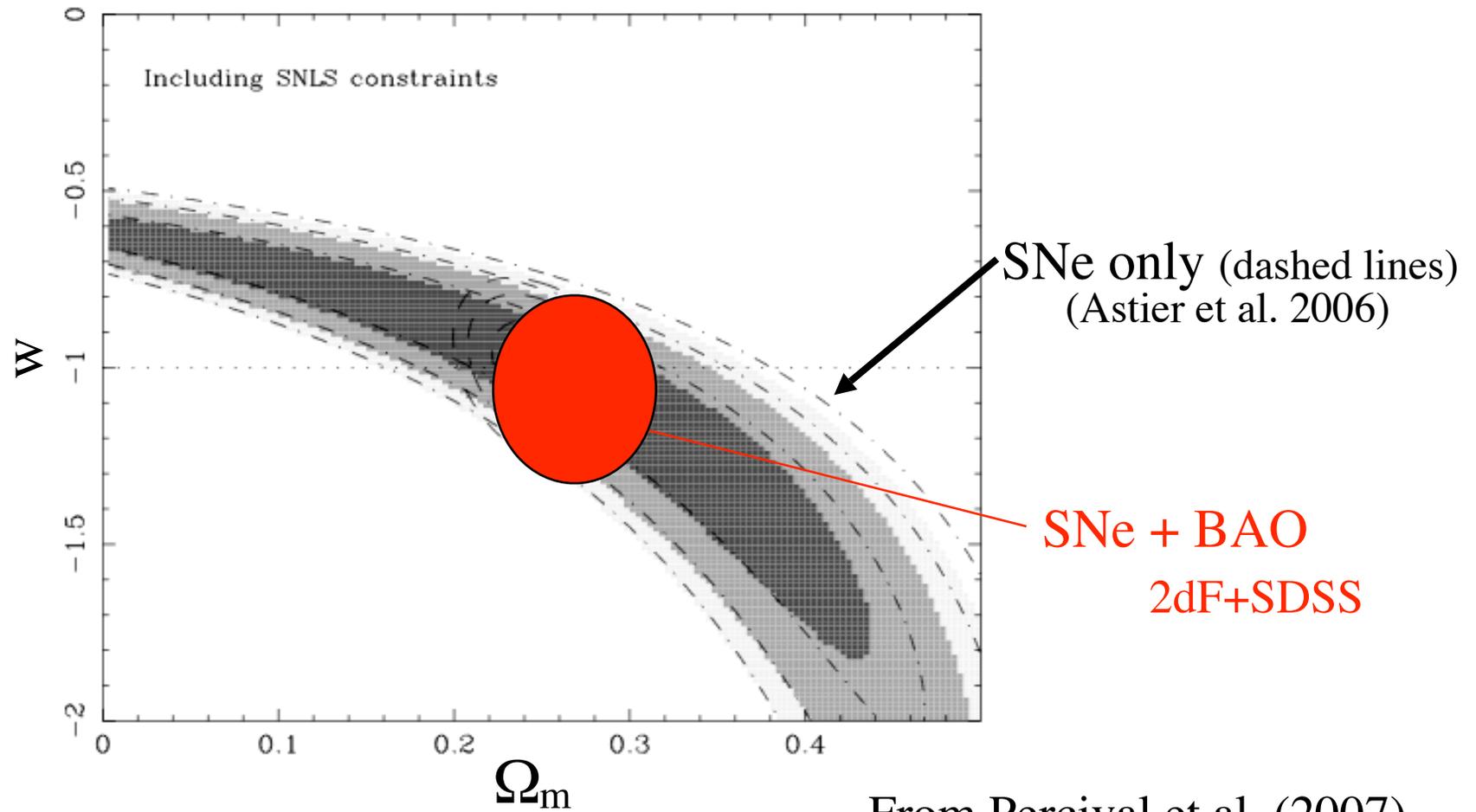
1. Eisenstein et al 2005
 - o 3D map from SDSS
 - o 46,000 galaxies, $0.72 (h^{-1} \text{ Gpc})^3$

(spectro-z)
4% distance measure
2. Cole et al 2005
 - o 3D map from 2dFGRS at AAO
 - o 221,000 galaxies in $0.2 (h^{-1} \text{ Gpc})^3$

(spectro-z)
5% distance measure
3. Hutsi (2005ab)
 - o Same data as (1).
4. Padmanabhan et al 2007
 - o Set of 2D maps from SDSS
 - o 600,000 galaxies in $1.5 (h^{-1} \text{ Gpc})^3$

(photo-z)
6% distance measure
5. Blake et al 2007
 - o (Same data as above)
6. Percival et al 2007
 - o (Combination of SDSS+2dF)
7. Okumura et al 2007
 - o (Anisotropic fits)

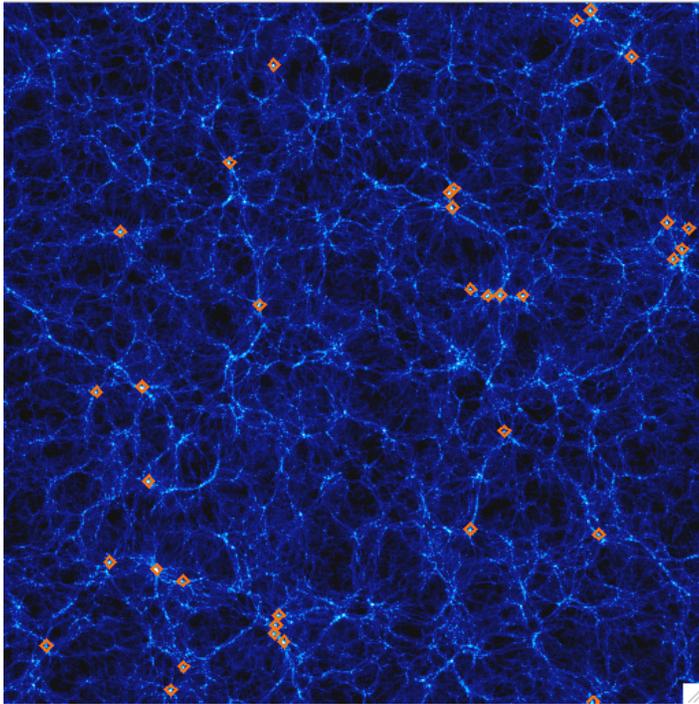
Current constraints



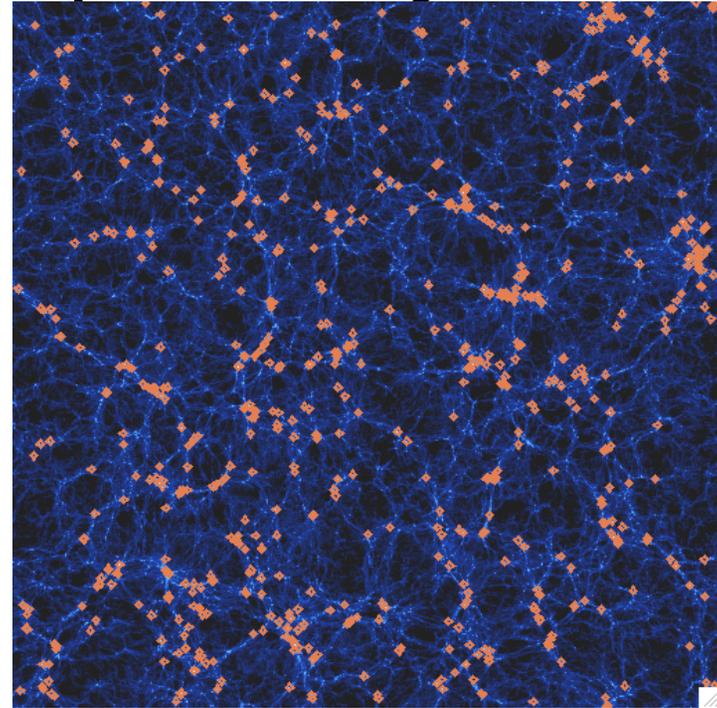
The march of technology ...

The instruments which made these detections are more than a decade old, and it is straightforward to upgrade the performance. By focussing on one goal, we can dramatically improve the reach.

The cosmic web at $z \sim 0.5$, as traced by luminous red galaxies



SDSS



BOSS

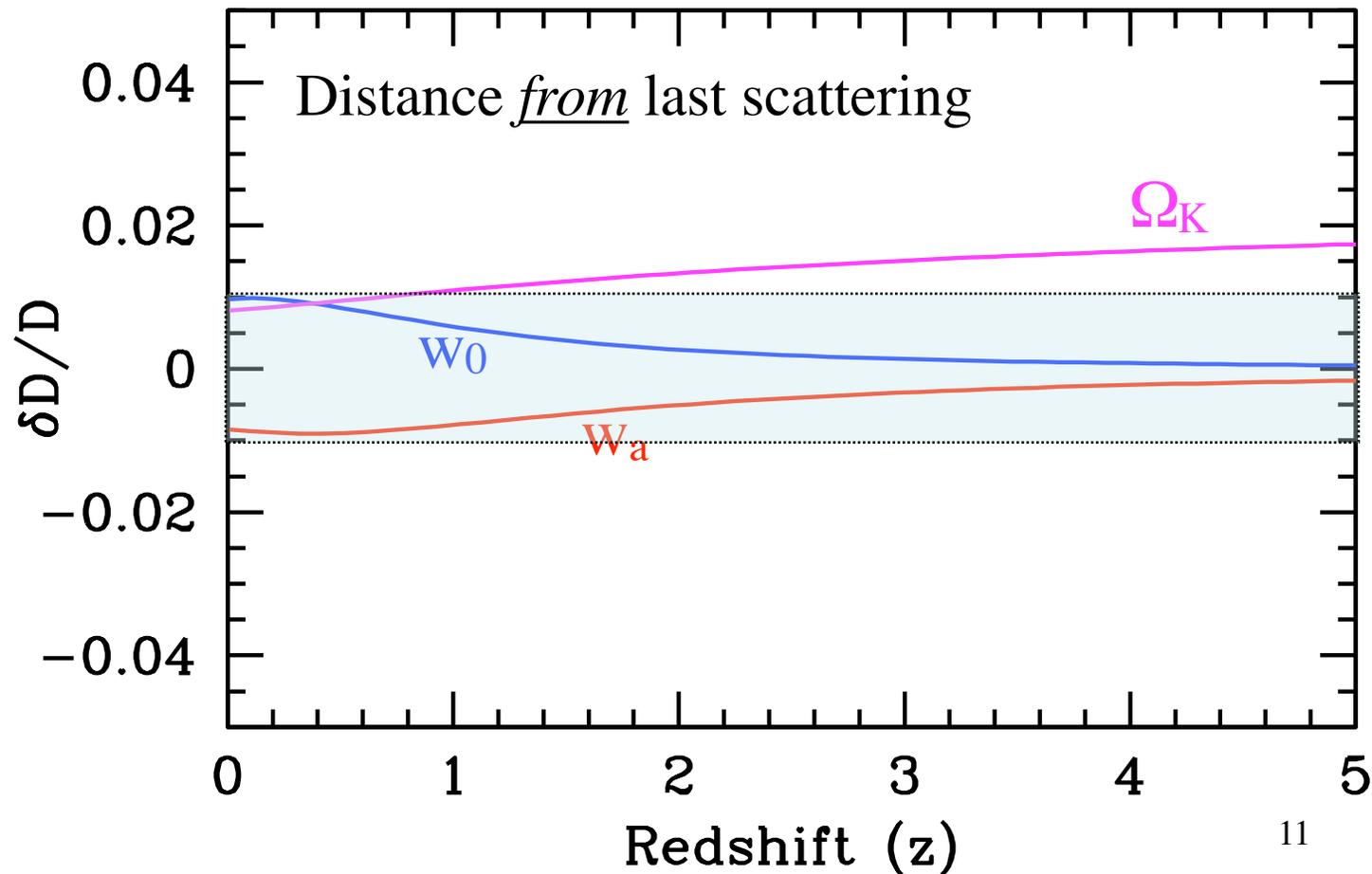
A slice $500h^{-1}$ Mpc across and $10 h^{-1}$ Mpc thick

The landscape

- We need a much more precise measurement of s at more redshifts to constrain DE.
- A point at high z constrains Ω_K
 - allowing focus on w_0 & w_a at lower z .
- Lower z very complementary to SNe.
 - Completes distance triangle, constrains curvature.
 - Ground BAO + Stage IV SNe (opt), FoM \uparrow $\sim 6x$.
- Tests of GR?
 - Can do lensing from BAO, but weak constraint.
 - Assuming GR, distances give $\delta(z\sim 1)/\delta(z\sim 10^3)$ to $<1\%$.
- Ground vs. Space
 - Going to space gets you high z and all sky.
 - Best possible BAO measurement.
 - Like CMB much *can* be done from ground ...

Distances

In the standard parameterization the effects of DE are confined to low z , and are (partially) degenerate with curvature. A high z measurement can nail down the curvature, removing the degeneracy.



Current and proposed spectroscopic BAO surveys

| Project | Redshift | Area (sq. deg.) | n (10^{-4}) | FoM |
|-----------------------|---------------------|--------------------|--------------------|------|
| Stage II | - | - | - | 53 |
| WiggleZ | 0.4-1.0 | 1,000 | 3.0 | 67 |
| HETDEX* | 2.0-4.0 | 350 | 3.6 | 70 |
| WFMOS* | 0.5-1.3, 2.3-3.3 | 2,000, 300 | 5.0 | 95 |
| BOSS LRG | 0.1-0.8 | 10,000 | 3.0 | 86 |
| +QSO | + 2.0-3.0 | + 8,000 | | 122 |
| LRG+QSO +Stage III | | - | | 331 |
| “Best” | 0-2 | 30,000 | 10 | ~600 |

*Specs taken from published work, not optimized

Current and proposed photometric BAO surveys

| Project | Redshift | Area (sq. deg.) | n (10^{-4}) | FoM |
|------------|----------|-----------------|-----------------|-----|
| Stage II | - | - | - | 53 |
| Pan-STARRS | 0-1 | 20,000 | 10 | 76 |
| DES | 0-1.4 | 4,000 | 10 | 66 |
| LSST | 0-1.4 | 20,000 | 10 | 80 |
| PAU | 0-1 | 10,000 | 10 | 94 |

But remember complementarity
with other probes ...

Photometric vs. Spectroscopic

Pros for photometric surveys:

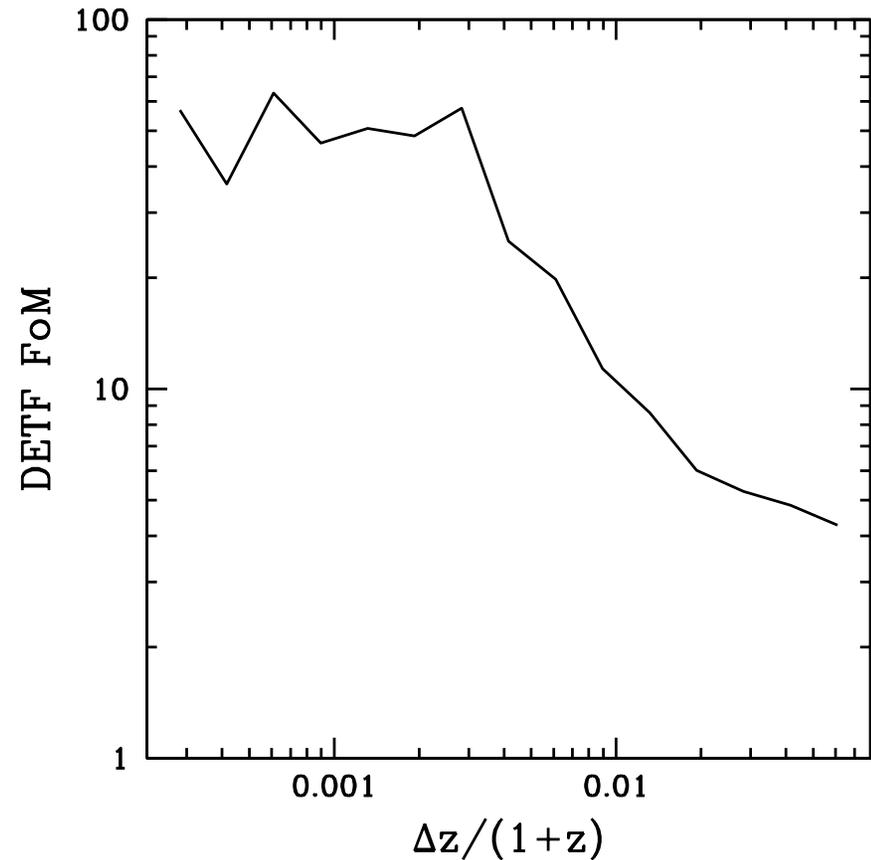
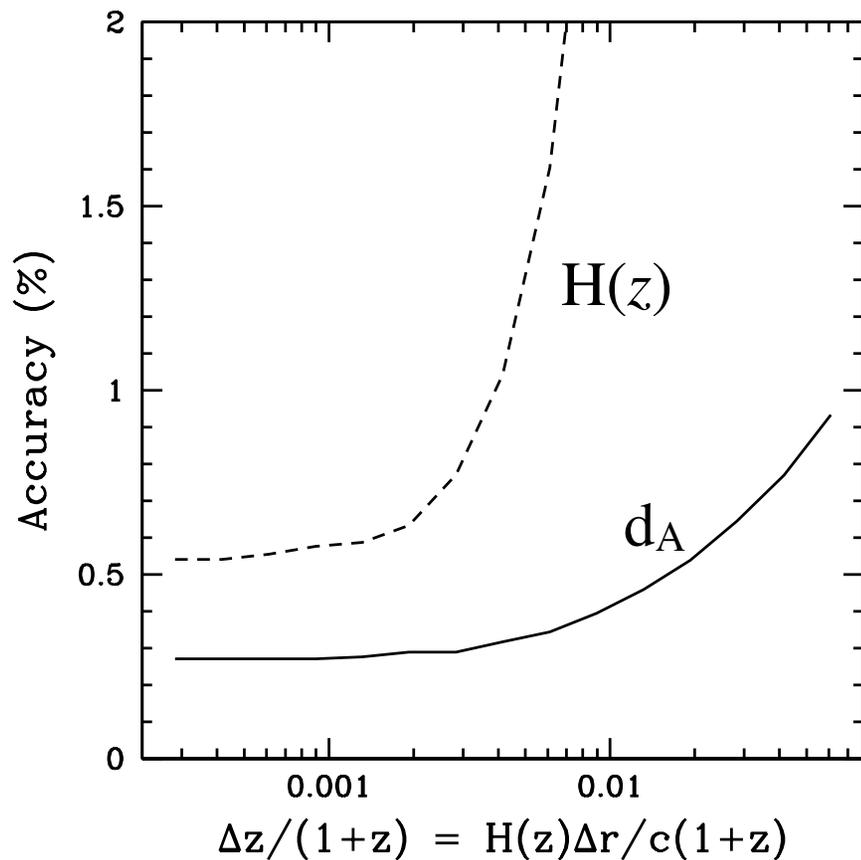
- Much of the science comes “for free”.
 - Not a requirements driver in surveys aiming for weak lensing.
- Easy to cover large areas of sky.
- If have long-wavelength coverage are able to push to high z .

Cons for photometric surveys:

- More susceptible to systematic errors in z determination.
- Fewer modes (2D vs 3D) per unit area
 - Generally takes $\sim 10x$ as much sky for same constraints on d_A .
- Cannot do line-of-sight correlations [for $H(z)$].
- Cannot make use of density field reconstruction [at low z].

Photo vs. Spectro redshifts

Spectro redshifts have fewer catastrophic failures and better precision.
Better constraints and allows reconstruction.



Nikhil Padmanabhan

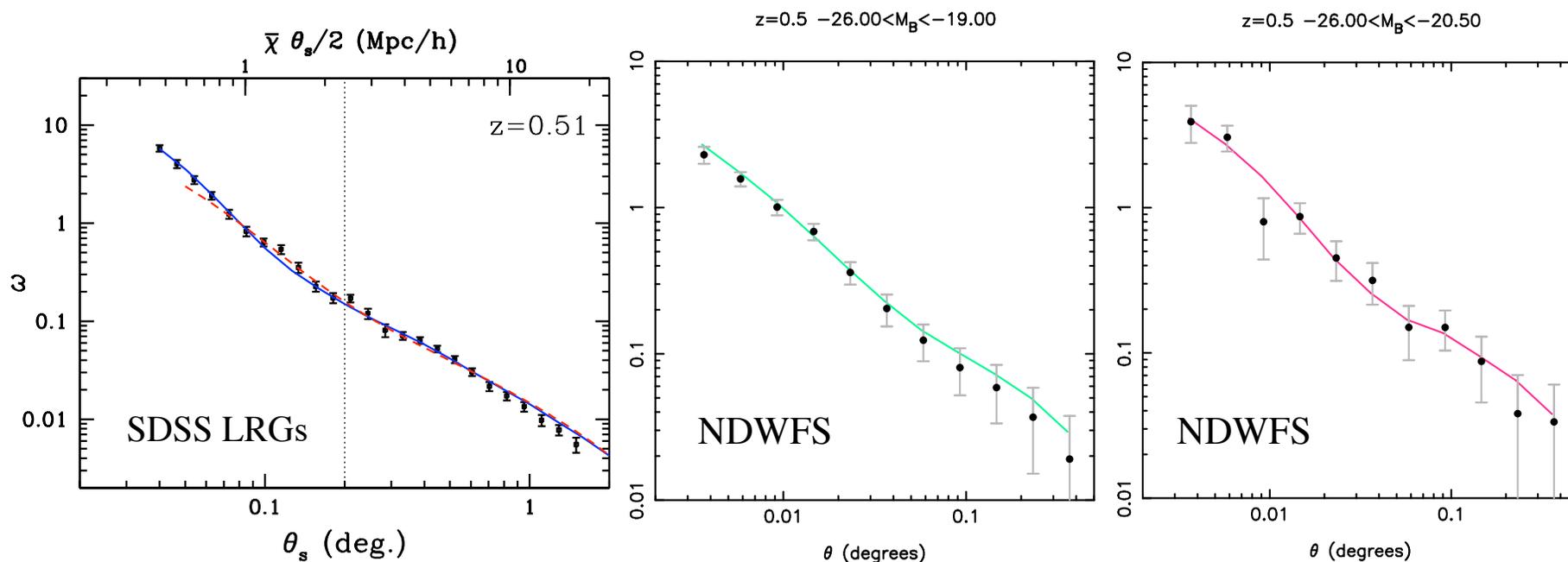
Recent progress: theory

“We need...Theoretical investigations of how far into the non-linear regime the data can be modeled with sufficient reliability and further understanding of galaxy bias on the galaxy power spectrum.” (Dark Energy Task Force)

- Recent progress:
 - Analytic approximations suggested non-linear effects shift the acoustic scale by $<0.5-1\%$ (Seo++08)
 - Recent numerical calculations find shift of 0.3% .
 - Acceptable for next-generation experiments, relevant for proposed space-based experiments.
 - Templates including the effects of non-linearity and galaxy bias recover unbiased estimates of s when applied to simulated galaxy catalogs.
 - Minimal increase in error bar when marginalizing over nuisance parameters describing galaxy formation.

Recent progress: phenomenology

Now have good models for red galaxies out to $z \sim 1$.



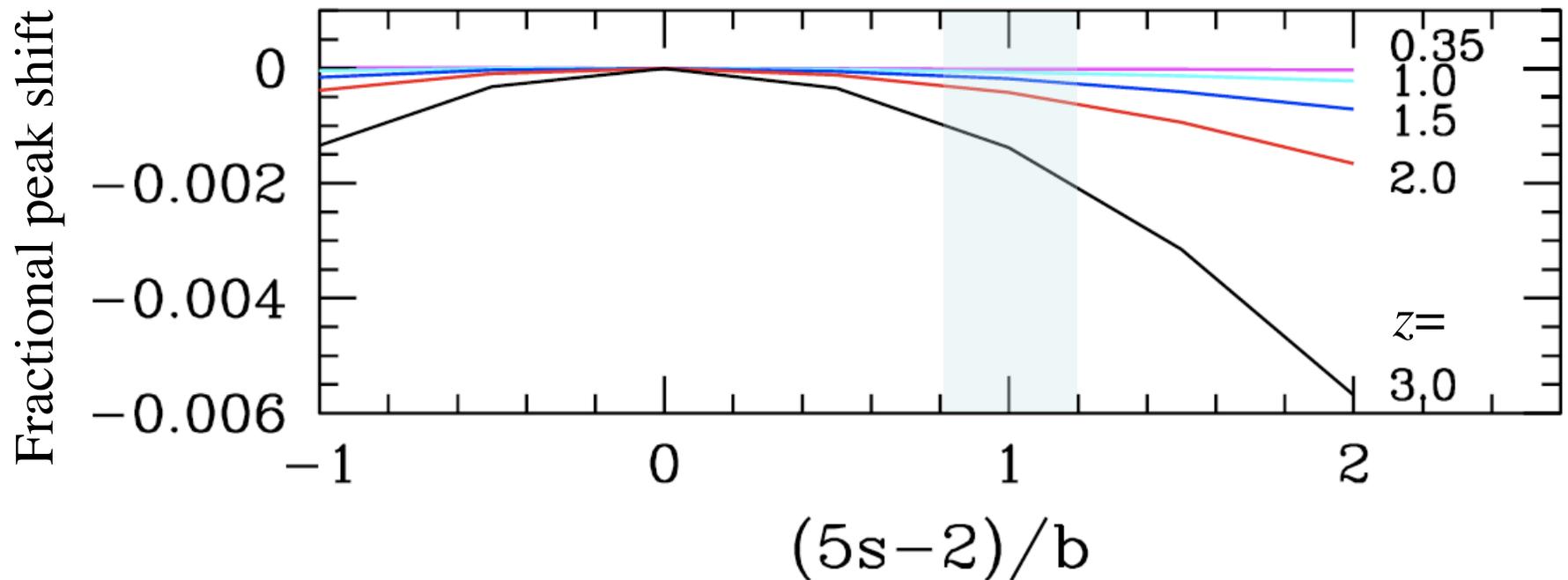
Padmanabhan et al. (2008); Brown et al. (2008); etc.

Recent progress: lensing

Hui, Gaztanaga & LoVerde have analyzed the effects of lensing on the correlation function. For next-generation experiments effect is small.

Eventually may be measurable: template known.

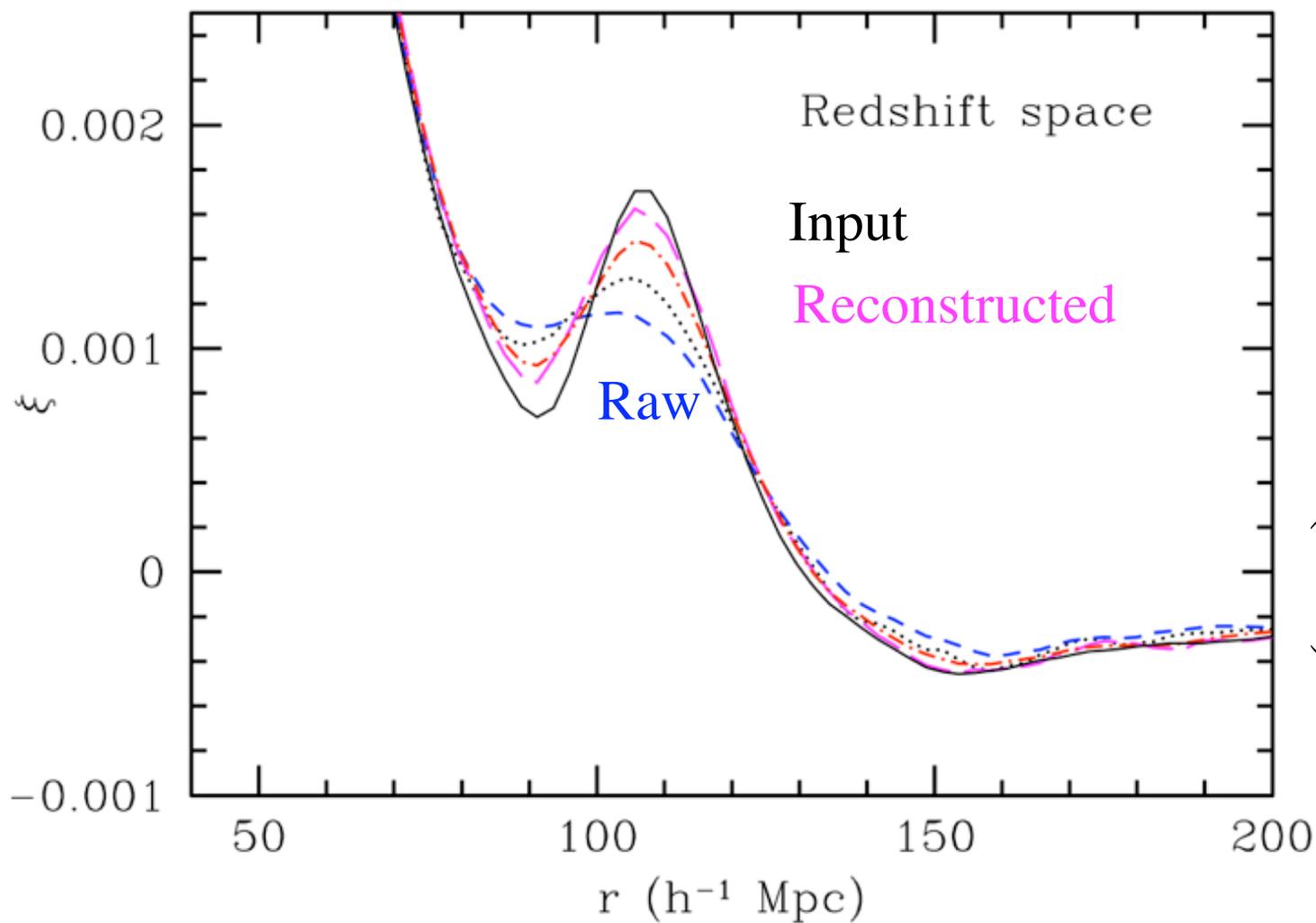
$$\xi_{\text{obs}}(R, z) = \xi\left(\sqrt{R^2 + z^2}\right) + f(R)z + g(R)$$



Recent progress: Reconstruction

- The effect of non-linearity is to broaden and slightly shift the peak. Harder to centroid a broad peak.
- The broadening comes from the “tugging” of large-scale structure on the baryon “shell”.
 - We measure the large-scale structure and hence the gravity that “tugged”.
- Use the observations to “undo” non-linearity Eisenstein et al. (2007)
 - Measure $\delta(x)$, infer $\phi(x)$, hence displacement.
 - Move the galaxies back to their original positions.
- Investigations on simulations show it “works”, no demonstration on observational data (yet).
- Has potentially large pay-off for low-z experiments.

Reconstruction in simulations



Eisenstein et al. (2006)

A new way of doing BAO at $z \sim 2-3$

- One requires less sky area per unit volume at high redshift, but it becomes increasingly expensive to obtain spectra (or imaging) of high redshift galaxies.
- Quasars can be seen to very high redshift “easily”.
- Their light is filtered by the intergalactic medium along the line of sight.
 - The fluctuations in the IGM can be seen in QSO spectra
 - These fluctuations contain the BAO signature.
- Thus a dense grid of QSO spectra can (in principle) be used to measure BAO at high z , much more cheaply than with galaxies.
 - This has little impact on instrument design, but could dramatically alter survey optimization.
- A very promising idea, which needs to be further investigated (theoretically & observationally).

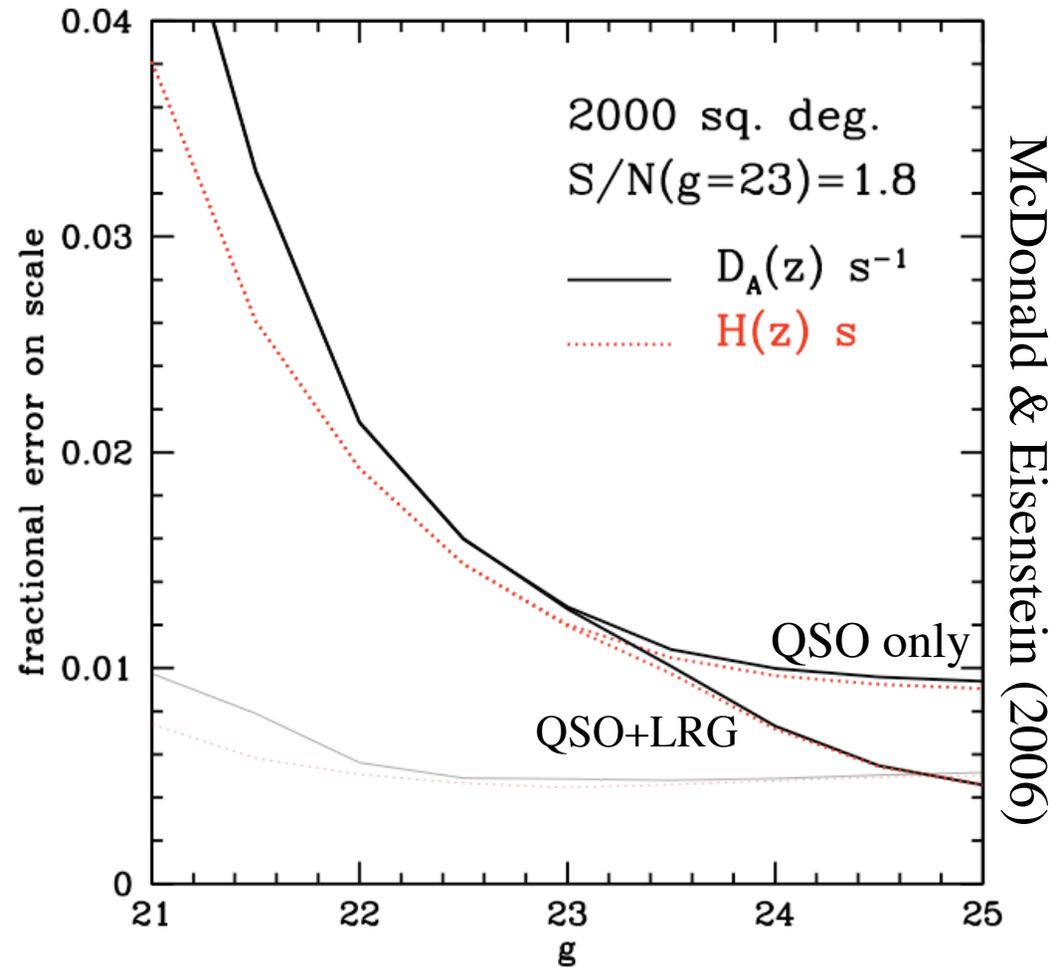
White (2003)

McDonald & Eisenstein (2006)

QSO constraints

BOSS (an example):

- 8000 sq.deg. to $g=22$
- 1.5% measure of both d_A and H
- Comparable to other high z measurements, but with a 2.5m telescope!



Conclusions

- Method is “simple” and has very low systematics.
- The acoustic signature has been detected in the SDSS!
- With enough samples of the density field, we can measure $d_A(z)$ and $H^{-1}(z)$ to the percent level, constraining DE.
- Require “only” a large redshift survey - we have >20 years of experience with redshift surveys.
- Exciting possibility of doing high z portion with QSOs.
- We are close to a “turn-key” method for analyzing observations which returns unbiased estimates of s .
- It should be possible to “undo” non-linearity and improve constraints at low z .

The End